

# Season and playing setup

Simulator league rulebook / Season and playing setup

Fill in your own league policies. This worksheet does not choose rules for you. Test the configured league against a known score example before week one.

## 01 The season

Venue / facility

League name

Season dates and number of weeks

Organizer and contact

Playing night / weekly window

Bays and wave start times

## 02 The playing format

Team format and players per team

Holes per round / tees

Simulator settings: putting, gimmies, wind and course conditions

Weekly courses and how players receive the schedule

# Scoring and season points

Simulator league rulebook / Scoring and season points

State the policy and include a worked example wherever the result could be interpreted more than one way.

## 03 Scoring policy

Gross or net scoring

Points scale

Handicaps: initial calculation, updates, allowance and rounding

Tie policy: split / shared / sequential, plus one worked example

Dropped weeks: number, eligible weeks and treatment of absences

Missing holes and incomplete rounds

Score-entry deadline

Who can correct scores / correction deadline

# People, dues and approval

Simulator league rulebook / People, dues and approval

Check that the published rules match the settings in the league. Date the final version so captains can identify the current rulebook.

## 04 People and exceptions

**Substitutes: eligibility, approval and how their strokes are allocated**

**Absences, make-up rounds and roster-change deadlines**

**Disputes: contact, reporting deadline and resolution process**

## 05 Season dues

**Season dues and what they cover**

**Payment deadline / accepted methods**

**Cancellation and refund policy**

**Published version / date**

**Organizer approval**

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**Configured settings match this rulebook**